

Steven Rosas-Guadarrama

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Education

University of Washington

Pursuing Bachelor of Computer Science & Software Engineering

Bothell, WA

September 2023 - June 2027

- Relevant Coursework: Data Structures and Algorithms I & II, Operating Systems, Parallel and Distributed Systems

Experience

Associate Software Developer Intern

Google

New York City, NY

June 2025 - September 2025

- Designed and iteratively refined prompts to improve LLM output quality and task alignment across multiple use cases.
- Applied zero/few-shot techniques and prompt templates to guide model behavior for classification, summarization, and code transformation workflows.
- Collaborated with cross-functional teams to tailor LLM behavior to specific business needs.
- Designed Abstract Syntax Tree functions for structured content-block handling and improved model output formatting.

MOVE Fellow

Handshake AI

Everett, WA

September 2025 - March 2026

- Worked with leading AI labs to create data that advances AI responsibly.
- Supported confidential projects to improve data collection and AI output quality.

Academic Tutor

National Honors Society

Everett, WA

April 2020 - June 2023

- Tutored 55+ students in AP Computer Science and AP Calculus AB.
- Facilitated group and independent study sessions in a collaborative learning environment.

University Projects

iCare - Front-end Developer

June 2024 - June 2025

- Built support tools for people with mental health issues through two chatbots: the Carebot and Coachbot.
- Used Node.js, React.js, HTML, TypeScript, CSS, Git, and GitHub.
- Quickly learned React and Node to contribute to the sign-up page of the iCare website.

Volunteer Experience

Hope Creek Charitable Foundation

August 2019 - June 2023

- Led a team of 10 volunteers to organize and unpack goods into storage.
- Stocked and distributed perishable goods to over 100 families each week, ensuring efficient delivery.

Additional

Language Skills: Fluent in Spanish and English; Conversational French

Technical Skills: C++, Java, Python, C, React.js, Node.js, TypeScript, HTML, CSS, Git, GitHub

Interests: AI systems, backend engineering, human-centered tools, game development